

Walk - 10 Toller Whelme Walk Description

Approximately 2 1/2 miles, or 5 miles

Technically speaking, the walk starts opposite farm buildings (A) and crosses arable land southwards to meet the track approaching the hamlet of Toller Whelme. However, walkers may prefer the more pleasant approach from the point (B) where the lane leaves the Beaminster road. Either way, proceed into the scatter of houses with the tiny Victorian church of St John's.

Leaving the church go through a gate (C), and up a grass field bearing slightly left to a stile. Cross an arable field with Pipsford Farm on your left. Continue down a green lane to another arable field and thence to the very quiet Hooke road (D).

Turn right and follow the road for about a half mile until you reach a green lane forking right. (E) It's leafy and a bit muddy at times. Close to its exit onto the Beaminster road at the curiously named Dirty Gate is a stile on the right (F). Cross it and over the field beyond making for the left of buildings. Here there's a gate onto a track which quickly leads to another gate and the grass field you crossed earlier. Make for the church visible among the trees.

When you reach the hamlet you can make for your starting point on the Beaminster road. But, if you want more exercise, take the track past the Manor (G), and watch for a bridleway on your left (H). It leads up over the hill and takes you to a point on the Beaminster road a few hundred yards short of Toller Down crossroads (I).

Unless you are prepared to return down the road, you will have to retrace your route back to the Manor, the church, and so back to (B) or (A).

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